

This PCR is submitted for compliance with the Games Console Voluntary Agreement (SRI version 2.6.3).

For further information please see: <http://efficientgaming.eu/>

PCR version: 1.0

Date: 26/02/2021 – Revised 07/03/2021

Product Compliance Report Summary

| Signatory company | Microsoft Corporation | | | |
|--|--|--------------|--------------------------------------|--|
| Reporting period | 1 January – 31 December 2020 | | | |
| Date submitted | 25/05/2021 | | | |
| Completed by | Ted Eckert, Principal Safety & Energy Compliance Engineer | | | |
| Contact details | information@efficientgaming.eu | | | |
| List of consoles within scope of SRI | | | | |
| # | Model name | Model number | Console type | Status |
| A. | Xbox One S | 1681 | Ultra high-definition media capable | Existing console (provide link for previously submitted PCR below) |
| B. | Xbox Series X | 1882 | 8K Definition Capable | New console (fill in PCR) |
| C. | Xbox Series S | 1883 | Ultra high-definition media capable | New console (fill in PCR) |
| D. | Xbox One X | 1787 | Ultra high-definition gaming capable | Existing console (provide link for previously submitted PCR below) |
| The Signatory complies with the requirements of the SRI for: | | | at least 90% of products sold | |

| # | Reference to previously submitted PCR for applicable models | Submitted on: |
|----|---|---------------|
| A. | https://efficientgaming.eu/fileadmin/user_upload/2017_Report/PCR/PCR_Microsoft_Xbox_One_S_Model_1681_reporting_period_2017.pdf | 28.02.2018 |

This PCR is submitted for compliance with the Games Console Voluntary Agreement (SRI version 2.6.3).

For further information please see: <http://efficientgaming.eu/>

PCR version: 1.0

Date: 26/02/2021 – Revised 07/03/2021

Product Compliance Report (A)

| | | | | | | |
|------------------------------|------------|---|--------------|------|--------------|-------------------------------------|
| A. | Model name | Xbox One S | Model number | 1681 | Console type | Ultra high-definition media capable |
| Additional model information | | Existing console – see Section 2 for 2020 Reporting Period market coverage and unit sales | | | | |

Section 1.

| The following information and documents are submitted in support of this declaration by the references provided | | References to documentation / hyperlink |
|---|--|---|
| 1.1 | Information on the energy-saving potential of power management. (Section 3.1) | - |
| 1.2 | Information on default low power mode when the Games Console is powered-down. (Section 3.1) | - |
| 1.3 | Information on the default auto power-down time settings. (Section 3.1) | - |
| 1.4 | Information on how to change time settings for auto power-down. (Section 3.1) | - |
| 1.5 | References to further information on other available low power modes. (Section 3.1) | - |
| 1.6 | Record of console power consumption in active modes. (Section 3.2) | - |
| 1.7 | Record of console power consumption in standby mode and additional user-enabled low power modes. (Section 3.2) | - |
| 1.8 | Information on availability of end-of-life processing, refurbishment, out-of-warranty services. (Section 3.3) | - |
| 1.9 | Information on product life extension: explanation on how to keep the consoles in good working condition. (Section 3.3) | - |
| 1.10 | Information on product life extension: how to delete personal data. (Section 3.3) | - |
| 1.11 | Information on product life extension: options available (if any) to consumers to upgrade the performance of their consoles. (Section 3.3) | - |

This PCR is submitted for compliance with the Games Console Voluntary Agreement (SRI version 2.6.3).

For further information please see: <http://efficientgaming.eu/>

PCR version: 1.0

Date: 26/02/2021 – Revised 07/03/2021

Section 2.

| # | Reasons for non-compliance | Supporting documentation / reference / hyperlink |
|---|----------------------------|--|
| 1 | - | - |
| - | - | - |

This PCR is submitted for compliance with the Games Console Voluntary Agreement (SRI version 2.6.3).

For further information please see: <http://efficientgaming.eu/>

PCR version: 1.0

Date: 26/02/2021 – Revised 07/03/2021

Product Compliance Report (B)

| | | | | | | |
|------------------------------|------------|---|--------------|------|--------------|--------------------------------------|
| B. | Model name | Xbox Series X | Model number | 1882 | Console type | Ultra high-definition gaming capable |
| Additional model information | | 8K Definition Capable console with DVD/Blu-Ray player | | | | |

Section 1.

| The following information and documents are submitted in support of this declaration by the references provided | | References to documentation / hyperlink |
|---|---|---|
| 1.1 | Information on the energy-saving potential of power management. (Section 3.1) | https://support.xbox.com/en-IE/help/hardware-network/power/learn-about-power-modes |
| 1.2 | Information on default low power mode when the Games Console is powered-down. (Section 3.1) | https://support.xbox.com/en-IE/help/hardware-network/power/learn-about-power-modes |
| 1.3 | Information on the default auto power-down time settings. (Section 3.1) | https://support.xbox.com/en-IE/help/hardware-network/power/learn-about-power-modes |
| 1.4 | Information on how to change time settings for auto power-down. (Section 3.1) | https://support.xbox.com/en-IE/help/hardware-network/power/learn-about-power-modes |
| 1.5 | References to further information on other available low power modes. (Section 3.1) | https://support.xbox.com/en-IE/help/hardware-network/power/learn-about-power-modes |
| 1.6 | Record of console power consumption in active modes. (Section 3.2) | https://support.xbox.com/en-IE/help/hardware-network/power/learn-about-power-modes |
| 1.7 | Record of console power consumption in standby mode and additional user-enabled low power modes. (Section 3.2) | https://support.xbox.com/en-IE/help/hardware-network/power/learn-about-power-modes |
| 1.8 | Information on availability of end-of-life processing, refurbishment, out-of-warranty services. (Section 3.3) | End of life processing https://www.microsoft.com/en-us/legal/compliance/recycling Refurbishment and out-of-warranty service https://support.xbox.com/en-IE/help/hardware-network/warranty-service/getting-your-product-serviced |
| 1.9 | Information on product life extension: explanation on how to keep the consoles in good working condition. (Section 3.3) | https://support.xbox.com/en-IE/help/hardware-network/console/clean-and-care-for-xbox-and-controllers |
| 1.10 | Information on product life extension: how to delete personal data. (Section 3.3) | https://support.xbox.com/en-IE/help/hardware-network/console/reset-console-to-factory-defaults |

This PCR is submitted for compliance with the Games Console Voluntary Agreement (SRI version 2.6.3).

For further information please see: <http://efficientgaming.eu/>

PCR version: 1.0

Date: 26/02/2021 – Revised 07/03/2021

| | | |
|------|--|---|
| 1.11 | Information on product life extension: options available (if any) to consumers to upgrade the performance of their consoles. (Section 3.3) | https://support.xbox.com/en-IE/help/hardware-network/settings-updates/system-update-overview |
|------|--|---|

Section 2.

| # | Reasons for non-compliance | Supporting documentation / reference / hyperlink |
|---|----------------------------|--|
| 1 | - | - |
| - | - | - |

This PCR is submitted for compliance with the Games Console Voluntary Agreement (SRI version 2.6.3).

For further information please see: <http://efficientgaming.eu/>

PCR version: 1.0

Date: 26/02/2021 – Revised 07/03/2021

Product Compliance Report (C)

| | | | | | | |
|------------------------------|------------|--|--------------|------|--------------|-------------------------------------|
| B. | Model name | Xbox Series S | Model number | 1883 | Console type | Ultra high-definition media capable |
| Additional model information | | UHD media capable console without a DVD/Blu-Ray player | | | | |

Section 1.

| The following information and documents are submitted in support of this declaration by the references provided | | References to documentation / hyperlink |
|---|---|---|
| 1.1 | Information on the energy-saving potential of power management. (Section 3.1) | https://support.xbox.com/en-IE/help/hardware-network/power/learn-about-power-modes |
| 1.2 | Information on default low power mode when the Games Console is powered-down. (Section 3.1) | https://support.xbox.com/en-IE/help/hardware-network/power/learn-about-power-modes |
| 1.3 | Information on the default auto power-down time settings. (Section 3.1) | https://support.xbox.com/en-IE/help/hardware-network/power/learn-about-power-modes |
| 1.4 | Information on how to change time settings for auto power-down. (Section 3.1) | https://support.xbox.com/en-IE/help/hardware-network/power/learn-about-power-modes |
| 1.5 | References to further information on other available low power modes. (Section 3.1) | https://support.xbox.com/en-IE/help/hardware-network/power/learn-about-power-modes |
| 1.6 | Record of console power consumption in active modes. (Section 3.2) | https://support.xbox.com/en-IE/help/hardware-network/power/learn-about-power-modes |
| 1.7 | Record of console power consumption in standby mode and additional user-enabled low power modes. (Section 3.2) | https://support.xbox.com/en-IE/help/hardware-network/power/learn-about-power-modes |
| 1.8 | Information on availability of end-of-life processing, refurbishment, out-of-warranty services. (Section 3.3) | End of life processing https://www.microsoft.com/en-us/legal/compliance/recycling Refurbishment and out-of-warranty service https://support.xbox.com/en-IE/help/hardware-network/warranty-service/getting-your-product-serviced |
| 1.9 | Information on product life extension: explanation on how to keep the consoles in good working condition. (Section 3.3) | https://support.xbox.com/en-IE/help/hardware-network/console/clean-and-care-for-xbox-and-controllers |
| 1.10 | Information on product life extension: how to delete personal data. (Section 3.3) | https://support.xbox.com/en-IE/help/hardware-network/console/reset-console-to-factory-defaults |

This PCR is submitted for compliance with the Games Console Voluntary Agreement (SRI version 2.6.3).

For further information please see: <http://efficientgaming.eu/>

PCR version: 1.0

Date: 26/02/2021 – Revised 07/03/2021

| | | |
|------|--|---|
| 1.11 | Information on product life extension: options available (if any) to consumers to upgrade the performance of their consoles. (Section 3.3) | https://support.xbox.com/en-IE/help/hardware-network/settings-updates/system-update-overview |
|------|--|---|

This PCR is submitted for compliance with the Games Console Voluntary Agreement (SRI version 2.6.3).

For further information please see: <http://efficientgaming.eu/>

PCR version: 1.0

Date: 26/02/2021 – Revised 07/03/2021

Product Compliance Report (A)

| | | | | | | |
|------------------------------|------------|---|--------------|------|--------------|--------------------------------------|
| D. | Model name | Xbox One X | Model number | 1787 | Console type | Ultra high-definition gaming capable |
| Additional model information | | Existing console – see Section 2 for 2020 Reporting Period market coverage and unit sales | | | | |

Section 1.

| The following information and documents are submitted in support of this declaration by the references provided | | References to documentation / hyperlink |
|---|--|---|
| 1.1 | Information on the energy-saving potential of power management. (Section 3.1) | - |
| 1.2 | Information on default low power mode when the Games Console is powered-down. (Section 3.1) | - |
| 1.3 | Information on the default auto power-down time settings. (Section 3.1) | - |
| 1.4 | Information on how to change time settings for auto power-down. (Section 3.1) | - |
| 1.5 | References to further information on other available low power modes. (Section 3.1) | - |
| 1.6 | Record of console power consumption in active modes. (Section 3.2) | - |
| 1.7 | Record of console power consumption in standby mode and additional user-enabled low power modes. (Section 3.2) | - |
| 1.8 | Information on availability of end-of-life processing, refurbishment, out-of-warranty services. (Section 3.3) | - |
| 1.9 | Information on product life extension: explanation on how to keep the consoles in good working condition. (Section 3.3) | - |
| 1.10 | Information on product life extension: how to delete personal data. (Section 3.3) | - |
| 1.11 | Information on product life extension: options available (if any) to consumers to upgrade the performance of their consoles. (Section 3.3) | - |

This PCR is submitted for compliance with the Games Console Voluntary Agreement (SRI version 2.6.3).

For further information please see: <http://efficientgaming.eu/>

PCR version: 1.0

Date: 26/02/2021 – Revised 07/03/2021

Section 2.

| # | Reasons for non-compliance | Supporting documentation / reference / hyperlink |
|---|----------------------------|--|
| 1 | - | - |
| - | - | - |

This PCR is submitted for compliance with the Games Console Voluntary Agreement (SRI version 2.6.3).

For further information please see: <http://efficientgaming.eu/>

PCR version: 1.0

Date: 26/02/2021 – Revised 07/03/2021

Section 2.

| # | Reasons for non-compliance | Supporting documentation / reference / hyperlink |
|---|----------------------------|--|
| 1 | - | - |
| - | - | - |

This PCR is submitted for compliance with the Games Console Voluntary Agreement (SRI version 2.6.3).

For further information please see: <http://efficientgaming.eu/>

PCR version: 1.0

Date: 26/02/2021 – Revised 07/03/2021

Notes for Independent Inspector

| # | Notes | Regarding |
|---|-------|-----------|
| | | |
| | | |